



## **2000 TRAINERS**

### **CEREMONIAL COLLEGE (CC)**

- CC 100: PREPARING YOUR CEREMONY TEAM FOR PERFORMANCES – **ANDREW SCHWISOW**  
CC 110: LEARNING YOUR CEREMONY PART AND BECOMING YOUR CHARACTER – **JEFF McCORMICK**  
CC 120: STAGING CEREMONIES – **DEL LODER**  
CC 130: CHOKERS AND BEAD WORK – **RICHARD HOWE**

### **COLLEGE OF LODGE MANAGEMENT (CLM)**

- CLM 100: WORKING WITH ADULTS/YOUTH – **JAMES ARRIOLA**  
CLM 110: AN EFFECTIVE ELANGOMAT SYSTEM – **JUSTIN BOREN**  
CLM 120: MANAGING UNIT ELECTIONS – **JOHN VANVELTHUYZEN**  
CLM 130: ORDEAL MANAGEMENT – **BRIAN BARTH**  
CLM 140: LODGE MANAGEMENT GAME – **CHRIS JOHNSTON AND BILL ANDERSON**  
CLM 150: LODGE FINANCIAL MANAGEMENT – **JOSH GANA**  
CLM 160: INCREASING THE BROTHERHOOD CONVERSION RATE – **PAUL KELLY**  
CLM 170: LODGE BEAUTY TIPS – **JAY ROBINSON**  
CLM 180: FUNDAMENTALS FOR SUCCESSFUL LODGE EVENTS – **DUSTIN THOMAS**  
CLM 190: QUALITY LODGE REQUIREMENTS FOR THE LODGE – **ANDREW SPEER**  
GS 100: UTILIZING THE INTERNET – **RAY ABERLE**  
GS 110: DYNAMICS OF LEADERSHIP – **TROY YOUNG**

### **COLLEGE OF CHAPTER MANAGEMENT (CCM)**

- CCM 100: CHAPTER PROGRAM/MANAGEMENT – **BRIAN STOCK**  
CCM 110: CHAPTER, SET, HIKE – **JOSH SOUZA**  
CCM 120: TOOL TIME FOR CHAPTERS – **MIKE BLISS**  
CCM 130: CHAPTER SIMULATOR – **DUANE GRANATH**  
CCM 140: QUALITY LODGE REQUIREMENTS FOR THE CHAPTERS – **JORDAN HITCHENS**  
CCM 150: UNIT REPRESENTATIVE PROGRAM – **JACK HESS**  
CCM 160: CREATING A SUPER TROOP – **DAVID UHL**  
CCM 170: UNIT ELECTIONS TRAINING – **MARK STICKEL**  
GS 100: UTILIZING THE INTERNET – **RAY ABERLE**  
GS 110: DYNAMICS OF LEADERSHIP – **TROY YOUNG**

### **NEW ARROWMEN COLLEGE (NAC)**

- NAC 100: BREAKDOWN OF THE OA – **HAYATO NAKAWATASE**  
NAC 110: BROTHERHOOD BOUND – **DAVID McCULLOUGH**  
NAC 120: BROTHERHOOD WORKSHOP – **SVEN GILKEY AND DAVE WELLMAN**  
GS 110: DYNAMICS OF LEADERSHIP – **TROY YOUNG**

### **GENERAL STUDIES (GS)**

- GS 100: UTILIZING THE INTERNET – **RAY ABERLE**  
GS 110: DYNAMICS OF LEADERSHIP – **TROY YOUNG**